

Alternate Double Hump

22 miles

mile sign turn un-
marked road

landmarks, notes and caveats

0.0			<input type="checkbox"/>	4 Mountain View Dr. Warwick, NY	
2.4		L	<input checked="" type="checkbox"/>	Kings Highway	
2.3		S	<input type="checkbox"/>	RR Crossing	
2.4		R	<input type="checkbox"/>	13 A at Sugar Loaf Fire House	
3.4		L	<input type="checkbox"/>	Bellvale Road (OC 82)	
4.8		R	<input checked="" type="checkbox"/>	Bellvale Lakes Road	just before "School Speed Limit" sign
7.8		L	<input type="checkbox"/>	Kain Road (Prime Start)	start your split timer
8.3		S	<input type="checkbox"/>	brief break in hill at .5 mi.	
8.5		S	<input type="checkbox"/>	Prime Finish (telephone pole left)	stop your split timer
8.6		L	<input checked="" type="checkbox"/>	Left across 17 A	
8.7		BR	<input type="checkbox"/>	Striper Way	
8.7		R	<input type="checkbox"/>	Continental Road	
9.6		S	<input type="checkbox"/>	Straight Across 17A to Old Mt. Peter Road	
10.4		R	<input type="checkbox"/>	17A	
10.8		BR	<input type="checkbox"/>	Pumpkin Hill Rd	
11.0		R	<input type="checkbox"/>	Upper Wisner Rd	
12.0		R	<input type="checkbox"/>	Lower Wisner Rd	marked left
13.3		L	<input type="checkbox"/>	State School Road	
15.0		S	<input type="checkbox"/>		
15.1		L	<input checked="" type="checkbox"/>		
15.2		BR	<input checked="" type="checkbox"/>		
15.7		S	<input type="checkbox"/>	RR Crossing	
15.8		L	<input checked="" type="checkbox"/>	Kings Highway	
16.7		R	<input type="checkbox"/>	Belcher Road	past Charlie Brown's house @17.3
18.3		R	<input type="checkbox"/>	East Ridge Road	
19.6		R	<input type="checkbox"/>	Four Corners	
21.1		L	<input type="checkbox"/>	Kings Highway	downhill to stop and fast cross traffic
22.1		L	<input type="checkbox"/>	Mountain View Drive	

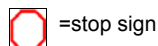
Start: Starting point: 4 Mountain View Dr., Warwick, NY

Level: A/B **Day:** Monday **Time:** 5:45 PM

Leader: Georgy Girl **Phone:** **E-Mail:** corvettez06@warwick.net **Source:**

Note: Mileages currently being documented

Code: A=attraction BL=bear left BR=bear right
C=caution L=left R=right S=straight
x=cross over >=road becomes



=stop sign



=stop sign at T intersection



=T intersection



=yield



=traffic light or flasher



=Y intersection